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OUTLINE

What you will become familiar with during the Python programming course are as follows:



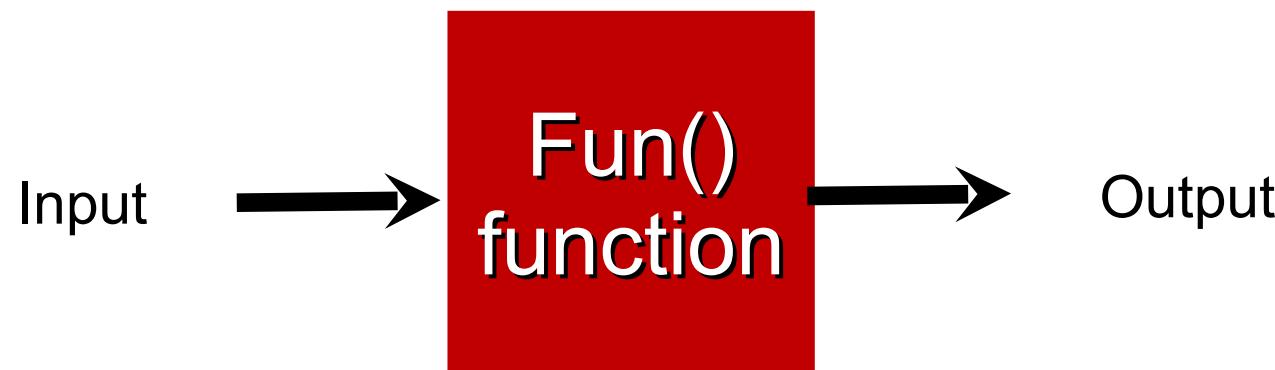
- Basic Operators
- Variable Types
- Numbers
- String
- Lists
- Tuples
- Dictionary
- Decision Making
- Loops
- Functions
- Modules
- Files I/O
- Exceptions
- Classes/Objects





To function or not to function...

- In Python a function is some reusable code that takes argument(s) as input does some computation and then returns a result or results
- We define a function using the **def** reserved word
- We call/invoke the function by using the function name, parenthesis and arguments in an expression

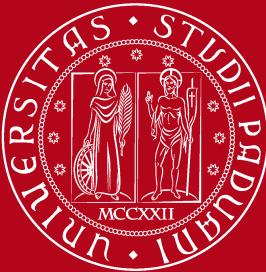




Advantages of Function

- Reusable code
- Easier to maintain
- Increase readability
- Hide complexity from user





Function vs. Method

- Main difference between method and function
 - Function IS stand-alone block code (independent)
 - Method is a function that is bound to an **object**

```
>>> randint(1,10)
```

Traceback (most recent call last):
File "<pyshell#0>", line 1, in <module>
 randint(1,10)
NameError: name 'randint' is not defined

```
>>> import random  
>>> print random.randint(1,10)  
8
```





Python Functions

There are two kinds of functions in Python.

- Built-in functions that are provided as part of Python: `raw_input()`, `type()`, `float()`, `int()` ...
- Functions that we define ourselves and then use





DEFINING A FUNCTION

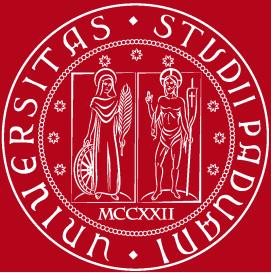
- Here are simple rules to define a function in Python:
 - Function blocks begin with the keyword **def** followed by the function name and parentheses (()).
 - Any input parameters or arguments should be placed within these parentheses. You can also define parameters inside these parentheses.
 - The first statement of a function can be an optional statement - the documentation string of the function or **docstring**.
 - The code block within every function starts with a colon (:) and is indented.
 - The statement **return** [expression] exits a function, optionally passing back an expression to the caller.

>>> def uc(a):

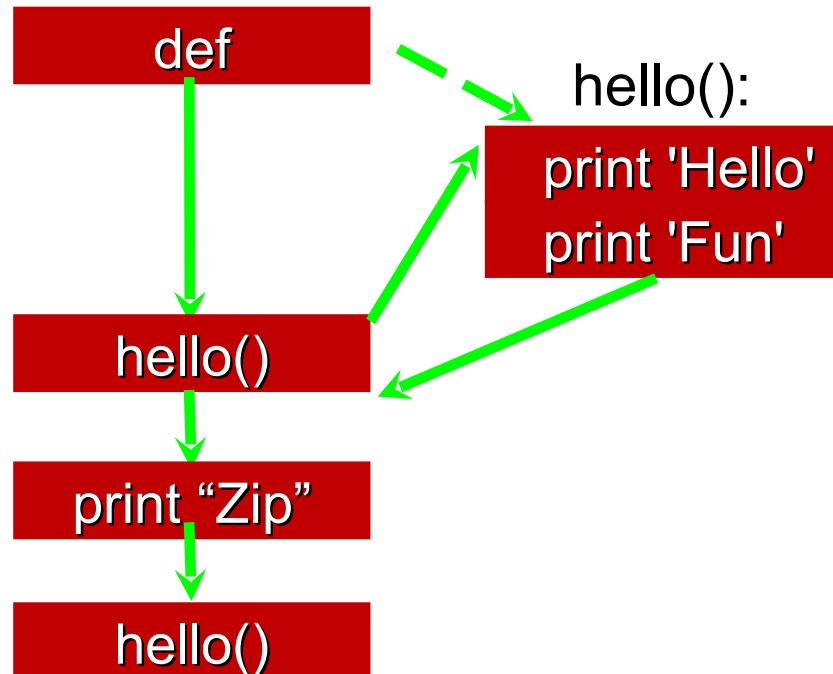
**# uc() converts words into capital..
a=a.upper()
return(a)**

>>> uc('hello Italia')
'HELLO ITALIA'





Stored (and reused) Steps



Program:

```
def thing():
    print 'Hello'
    print 'Fun'

thing()
print 'Zip'
thing()
```

Output:

Hello
Fun
Zip
Hello
Fun

We call these reusable pieces of code “functions”.





Building our Own Functions

- We create a new function using the `def` keyword followed by optional parameters in parenthesis.
- We indent the body of the function
- This defines the function but *does not* execute the body of the function

```
def print_lyrics():
    print "I'm a lumberjack, and I'm okay."
    print 'I sleep all night and I work all day.'
```





```
x = 5
```

```
print 'Hello'
```

```
def print_lyrics():
    print "I'm a lumberjack, and I'm okay."
    print 'I sleep all night and I work all day.'
```

```
print 'Still, No function'
x = x + 2
print x
```

```
print_lyrics():
```

Hello
Still, No function
7

```
print "I'm a lumberjack, and I'm okay."
      print 'I sleep all night and I work all
day.'
```





Definitions and Uses

- Once we have defined a function, we can **call** (or **invoke**) it as many times as we like .This is the store and reuse pattern

```
x = 5
```

```
print 'Hello'
```

```
def print_lyrics():
    print "I'm a lumberjack, and I'm okay."
    print 'I sleep all night and I work all day.'
```

```
print 'Still, No function'
```

```
x = x + 2
```

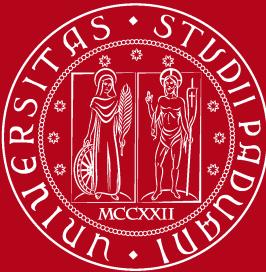
```
print x
```

```
print_lyrics():
```

Hello
Still, No function
7

```
print "I'm a lumberjack, and I'm okay."
      print 'I sleep all night and I work all
            day.'
```





Arguments

- An argument is a value we pass into the function as its input when we call the function
- We use arguments so we can direct the function to do different kinds of work when we call it at different times
- We put the arguments in parenthesis after the name of the function

Function = fun('Hello world')

Argument





Parameters

- A parameter is a variable which we use in the function definition that allows the code in the function to access the arguments for a particular function invocation.

```
>>> def greet(lang):  
...     if lang == 'es':  
...         print 'Hola'  
...     elif lang == 'fr':  
...         print 'Bonjour'  
...     else:  
...         print 'Hello'  
... >>> greet('en')  
Hello  
>>> greet('es')  
Hola  
>>> greet('fr')  
Bonjour
```





Return Values

- Often a function will take its arguments, do some computation and return a value to be used as the value of the function call in the calling expression. The **return** keyword is used for this.

```
def greet():
    return "Hello"
```

```
print greet(), "Glenn"
print greet(), "Sally"
```

Hello Glenn
Hello Sally





Return Values

- A “fruitful” function is one that produces a result (or return value)
- The return statement ends the function execution and “sends back” the result of the function

```
>>> def greet(lang):  
...     if lang == 'es':  
...         return 'Hola'  
...     elif lang == 'it':  
...         return 'Ciao'  
...     else:  
...         return 'Hello'
```

```
... >>> print greet('en'),'Glenn'  
Hello Glenn  
>>> print greet('es'),'Sally'  
Hola Sally  
>>> print greet('it'),'Michael'  
Ciao Michael  
>>>
```





Values Return

```
>>> # return value , default value  
def name(fn,ln='fereidooni'):  
    fln= 'Your name is: %s %s' % (fn,ln)  
    return fln
```

```
>>> name('hossein')  
'Your name is: hossein fereidooni '  
>>> name('hossein','conti')  
'Your name is: hossein conti '
```





Void (non-fruitful) Functions

- When a function does not return a value, we call it a "**void**" function.
- Void functions are "not fruitful"
- Functions that return values are "fruitful" functions





Void Functions

```
def pause():
    raw_input("\n\nPress any key to continue...\n\n")
```

```
def quitMessage():
    print "Thank you for using this program"
    print "Goodbye"
```

```
def printThreeLines():
    for i in range(1,4):
        print 'this is line ' + str(i)
```

```
def printNineLines():
    for i in range(1,4):
        printThreeLines()
```

```
def startMessage():
    print "This program demonstrates the use of
Python functions"
    pause()
```

```
def blankLine():
    print
```

```
def clearScreen():
    for i in range(1,26):
        blankLine()
```





Importing and Modules

- Use functions defined in another file
- A Python module is a file with the same name (plus the `.py` extension)
- Formats of the command:
 - `import` somefile
 - `from` somefile `import` someFunction





import ...

```
>>> import func  
>>> func.pause()
```

Press any key to continue...

```
>>> func.blankLine()
```

- Everything in fun.py gets imported.

```
>>> func.quitMessage()
```

Thank you for using this program
Goodbye

A screenshot of a Windows-style code editor window titled "fun.py - C:\Python27\python codes\fun.py". The menu bar includes File, Edit, Format, Run, Options, Windows, and Help. The code in the editor is as follows:

```
76  
def pause():  
    raw_input("\n\nPress any key to continue...\n\n")  
  
def quitMessage():  
    print "Thank you for using this program"  
    print "Goodbye"  
  
def printThreeLines():  
    for i in range(1,4):  
        print 'this is line ' + str(i)  
  
def printNineLines():  
    for i in range(1,4):  
        printThreeLines()  
  
def startMessage():  
    print "Welcome to the Python Programming tutorial!"
```





from ... import *

```
>>> from func import pause  
>>> pause()
```

Press any key to continue...

```
>>> blankList()
```

Traceback (most recent call last):
File "<pyshell#44>", line 1, in <module>
 blankList()
NameError: name 'blankList' is not defined

- Only the item *pause* in func.py gets imported.

```
>>> quitMessage()
```

Traceback (most recent call last):
File "<pyshell#45>", line 1, in
<module>
 quitMessage()
NameError: name 'quitMessage' is not
defined





Directories for module files

- Where does Python look for module files?
- The list of directories where Python will look for the files to be imported is `sys.path`

```
>>> import sys
```

```
>>> sys.path
```

- To add a directory of your own to this list, append it to this list

```
sys.path.append("C:\\my\\new\\path" )
```





Example of import

- Save your file with .py extension (module.py)
- Import module
- Call module.functionName()

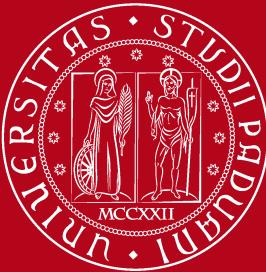
import module

>>> module.name('ho

'Your name is: hossein fereidooni

```
# return value , default value
def name(fn,ln='fereidooni'):
    fln= 'Your name is: %s %s ' % (fn,ln)
    return fln
```





Example of import

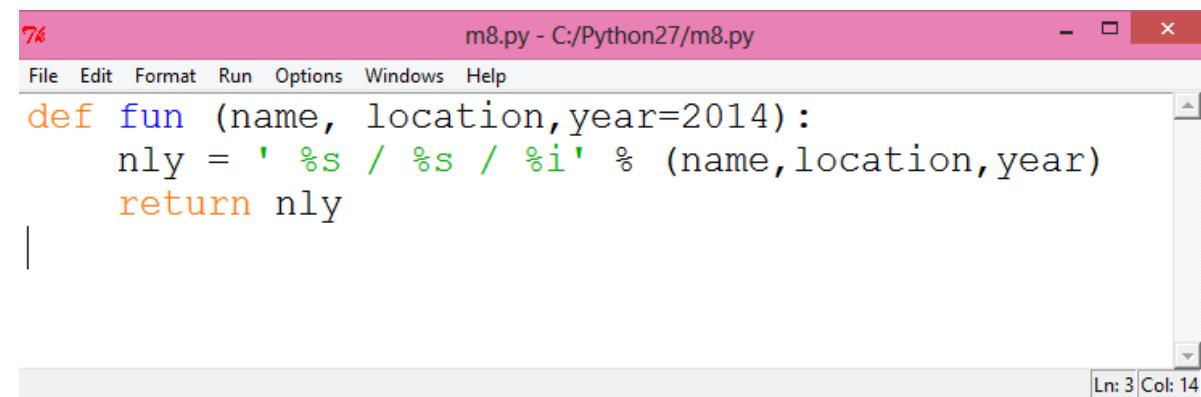
```
>>> import m8
```

```
>>> m8.fun('hossein','Padova',2014)
```

```
' hossein / Padova / 2014'
```

```
>>> m8.fun('Mauro','Roma')
```

```
' Mauro / Roma / 2014'
```



```
m8.py - C:/Python27/m8.py
File Edit Format Run Options Windows Help
def fun (name, location,year=2014):
    nly = ' %s / %s / %i' % (name,location,year)
    return nly
|
```

Ln: 3 Col: 14





Calling Function

```
def fun (name, location,year=2014):  
    nly = ' %s / %s / %i' % (name,location,year)  
    return nly
```

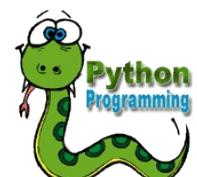
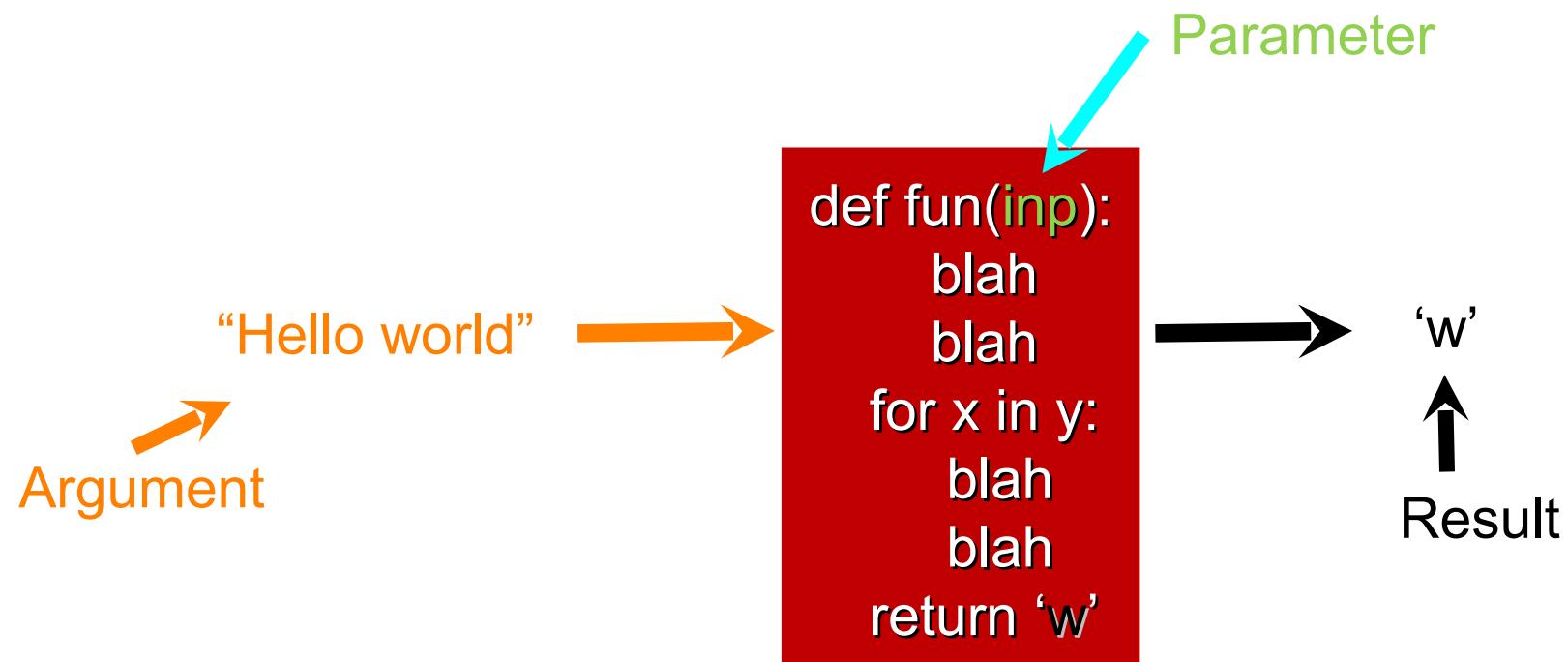
```
>>> fun('moreno','Padova',2013)  
' moreno / Padova / 2013'
```

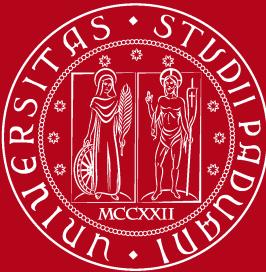




Arguments, Parameters, and Results

```
>>> Function = fun ('Hello world')
```





No Return Values

```
def typer(x) :  
    if type(x)==int:  
        print " Input is an integer"  
    elif type(x)== str:  
        print ' Input is a string'  
    else:  
        print 'this is neither an integer nor string'
```

```
>>> typer('hi')  
Input is a string  
>>> typer(3)  
Input is an integer  
>>> typer(3.5)  
this is neither an integer nor string  
  
>>> import m8  
>>> m8.typer(10)  
Input is an integer
```



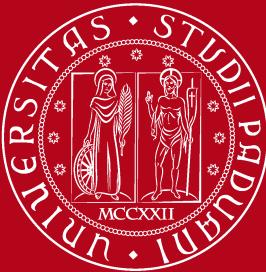


Multiple Parameters / Arguments

- We can define more than one parameter in the function definition
- We simply add more arguments when we call the function
- We *match the number and order* of arguments and parameters

```
def addtwo(a, b):  
    added = a + b  
    return added  
x = addtwo(3, 5)  
print x
```





Multiple Function Argument

```
def one(a,*arg):  
    print 'this is mandatory parameter: ',a  
    print 'these are extra parameters: ',arg
```

```
>>> one(1,2,3,4)  
this is mandatory parameter: 1  
these are extra parameters: (2, 3, 4)  
>>> one(1)  
this is mandatory parameter: 1  
these are extra parameters: ()  
>>> one(1,2,3,4,5,6,7,9)  
this is mandatory parameter: 1  
these are extra parameters: (2, 3, 4, 5, 6, 7, 9)
```





Multiple Function Argument

```
def foo(first, second, third, *therest):  
    print "First: %s" % first  
    print "Second: %s" % second  
    print "Third: %s" % third  
    print "And all the rest... %s" % list(therest)
```

Now, calling the `foo`

```
>>> foo(1,2,3,4,5,6)
```

First: 1

Second: 2

Third: 3

And all the rest... [4, 5, 6]

```
>>> foo (1,2,3,4,5,6,7,'hi')
```

First: 1

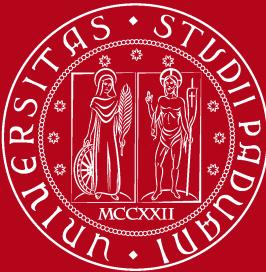
Second: 2

Third: 3

And all the rest... [4, 5, 6, 7, 'hi']



The "therest" variable is a list of variables



File Processing

- A text file can be thought of as a sequence of lines

```
LOCUS    NC_005213        490885 bp  DNA  circular CON 10-JUN-2013
DEFINITION Nanoarchaeum equitans Kin4-M chromosome, complete genome.
ACCESSION NC_005213
VERSION   NC_005213.1 GI:38349555
DBLINK    Project: 58009
                  BioProject: PRJNA58009
KEYWORDS .
SOURCE    Nanoarchaeum equitans Kin4-M
ORGANISM  Nanoarchaeum equitans Kin4-M
                  Archaea; Nanoarchaeota; Nanoarchaeum.
REFERENCE 1 (bases 1 to 490885)
AUTHORS   Waters,E., Hohn,M.J., Ahel,I., Graham,D.E., Adams,M.D.
```

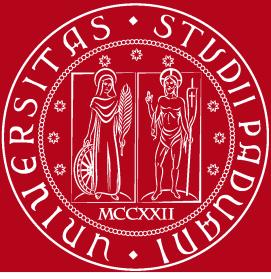




Opening a File

- Before we can read the contents of the file we must tell Python which file we are going to work with and what we will be doing with the file
- This is done with the `open()` function
- `open()` returns a “file handle” - a variable used to perform operations on the file
- Like: “File -> Open” in a Word Processor





Using open() and close()

- `handle = open(filename, mode)`
 - returns a handle use to manipulate the file
 - filename is a string
 - mode is optional and should be 'r' if we are planning reading the file and 'w' if we are going to write to the file.

```
# Open a file
fo = open('foo.txt', 'r')
# Close opend file
fo.close()
```





Using write()

```
# Open a file
fo = open("foo.txt", "wb")
# Write inside the file
fo.write('this is a test to write something in the file')
```



Using read()

```
# Open a file
```

```
fo = open("foo.txt", "r+")
```

```
str = fo.read(15);
```

```
print "Read String is : ", str
```

```
print len(str)
```

```
# Close opened file
```

```
fo.close()
```

- We can read the whole file into a single string.

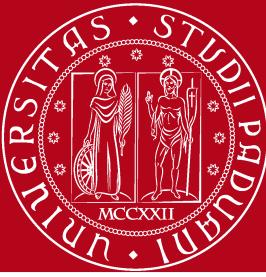


File as a Sequence

- A opened file for reading can be treated as a sequence of strings where *each line in the file is a string in the sequence*
- We can use the for statement to iterate through a sequence
- Remember - a sequence is an ordered set

```
fo = open('foo.txt')
for i in fo:
    print i
```





Counting Lines in a File

```
fo = open('foo.txt')
count = 0
for line in fo:
    count = count + 1
print 'Line Count:', count
```

- Open a file read-only
- Use a for loop to read each line
- Count the lines and print out the number of lines





Searching Through a File

```
fo = open('foo.txt')
for line in fo:
    if line.startswith('I'):
        print line
```

- We can put an if statement in our for loop to only print lines that meet some criteria





REFERENCES

1. <http://www.tutorialspoint.com/index.htm>
2. <http://docs.python.org/lib/string-methods.html>
3. [http://www.pythònlearn.com/](http://www.pythونlearn.com/)





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